Monday, February 05, 2024 Bethune

Team Responsibilities

Ensure the End of Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

6-T	6-Team Schedule: 2-games per match							
Time	Court 1	Court 2	Court 3					
7:20 - 7:50	B VS D	E VS F	A VS C					
7:52 - 8:20	A VS F	E VS B	D VS C					
8:22 - 8:50	D VS E	C VS F	A VS B					
8:52 - 9:20	E VS C	A VS D	B VS F					
9:22 - 9:50	B VS C	A VS E	D VS F					
Set clock at 26 minutes +4 minutes								
	First games star	t at 4 points						

2 down

	Toom	А	В	С	D	E	F	Punning Totals	End of Night Results		Do not write in	
	Team	A	Ь	C	D	Ц	Г	Running Totals	Total Points	1st, 2nd, etc	this column	
А	TRAFFIC	\times										
В	MISFITS		\times									
С	DAZED AND CONFUSED			\times								
D	SVEIKS				\times							
Е	BEST BUDS					X						
F	ONE PUNCH						X		60			

	Officials	Signature 60
#1	Greg Horne	
#2	Ali Sharifalam	
#3	Cecil Clarke	

Monday, February 05, 2024 Leacock A

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

4-Team Shedule: 3-games per match								
Time	Court 1	Court 2						
7:20 - 8:10	A vs C	B vs D						
8:12 - 9:00	A vs D	B vs C						
9:02 - 9:50	A vs B	C vs D						
Set clock at 45 minutes +4 minutes								
Games 1&2 s	tart at 4 points	, Game 3 at 0						

2 up, 2 down

A and B setup courts

48

	_						End of Night Results		Do not write in	
	Team	A	В	С	D	Running Total	Total Points	1st, 2nd, etc	this column	
Α	JUMBO SHRIMP	\times								
В	BOUNCETOWN		\times							
С	THE FACTORY			X						
D	VOID				\times					

Officials

Signature

Scott Burrows

Maxine James

Monday, February 05, 2024 Leacock B

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

4-Team Shedule: 3-games per match								
Time	e Court 1 Court 2							
7:20 - 8:10	A vs C	B vs D						
8:12 - 9:00	A vs D	B vs C						
9:02 - 9:50	A vs B	C vs D						
Set clock at 45 minutes +4 minutes								
Games 1&2 st	art at 4 points	, Game 3 at 0						

2 up, 2 down

A and B setup courts

	-		,	,	,	Running Total	End of Night Results		Do not write in	
	Team	А	В	С	D		Total Points	1st, 2nd, etc	this column	
А	HYDRATION NATION	\times								
В	BRONIN		\times							
С	CONNEX			\times						
D	MESLA CONSTRUCTION				\times					

48

Officials	Signature
#1 Brian Xu	
#2 Michael Zhang	

Monday, February 05, 2024 Agincourt

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

6-Team Schedule: 2-games per match							
Time	Court 1	Court 2	Court 3				
7:20 - 7:50	B VS D	E VS F	A VS C				
7:52 - 8:20	A VS F	E VS B	D VS C				
8:22 - 8:50	B VS C	A VS E	D VS F				
8:52 - 9:20	E VS C	A VS D	B VS F				
9:22 - 9:50	D VS E	C VS F	A VS B				
Set clock at 26 minutes +4 minutes							
	First games star	t at 4 points					

2 up, 2 down

	Taan	٨	2	0	5	-	F	Dunning Tatala	End of Night Results		Do not write in	
	Team	А	В	С	D	E	F	Running Totals	Total Points	1st, 2nd, etc	this column	
Α	OUTTAHAND	\times										
В	BANGERS AND SMASH		\times									
С	TRUE NORTH VOLLEYBALL			\times								
D	SUNDAY KNIGHTS				\times							
Е	INVICTUS					X						
F	TORONTO WARRIORS						\times		60			

					<u> </u>				
	Officials					Signat	ıre		
#1	Frank Demsar]						
#2	Kim Ang]						
#3	Calvin Leung]						

Monday, February 05, 2024 Père-Philippe-Lamarche

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

4-Team Shedule: 3-games per match								
Time	Court 1	Court 2						
7:20 - 8:10	B vs D							
8:12 - 9:00	A vs D	B vs C						
9:02 - 9:50	A vs B	C vs D						
Set clock at 45 minutes +4 minutes								
Games 1&2 s	tart at 4 points	, Game 3 at 0						

2 up, 2 down

A and B setup courts

48

							End o	End of Night		
	Team	Α	В	С	D	Running Total	Total Points	1st, 2nd, etc	write in this column	
А	BLUFFS 2.0	\times								
В	OG		\times							
С	CHEFS			X						
D	TGS				\times					

Officials

Radcliffe Golbourne

Elma Purrier

Monday, February 05, 2024 Porter

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

6-1	6-Team Schedule: 2-games per match							
Time Court 1 Court 2 Court 3								
7:20 - 7:50	B VS D	E VS F	A VS C					
7:52 - 8:20	A VS F	E VS B	D VS C					
8:22 - 8:50 B VS C A VS E D VS F								
8:52 - 9:20	8:52 - 9:20							
9:22 - 9:50 D VS E C VS F A VS B								
Set clock at 26 minutes +4 minutes								
First games start at 4 points								

2 up, 2 down

						End of Night		gym next				
	Team	Α	В	С	D	E	F	Running Totals	Total Points	Rank	week	
А	ZEUS	\times										
В	KATZ		\times									
С	HITMEN			\times								
D	SCREAMING EAGLES				\times							
E	B.O.M.B.					\times						
F	GIANT CROWS						X					

				7		60		
	Officials				Signatu	re		
#1	Anne-Marie Darlington				_			
#2	Sam Polese]						
#3	Radomir Carapic							

Monday, February 05, 2024 Wexford

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

4-Team Shedule: 3-games per match							
Time Court 1 Court 2							
7:20 - 8:10	A vs C	B vs D					
8:12 - 9:00 A vs D B vs C							
9:02 - 9:50	9:02 - 9:50 A vs B C vs D						
Set clock at 45 minutes +4 minutes							
Games 1&2 start at 4 points, Game 3 at 0							

2 up, 2 down

A and B setup courts

	Team	А	В	С	D	D Running Total	End of Night Results		Do not write in	
	ream	Team A	Ь	O			Total Points	1st, 2nd, etc	this column	
А	REFURBISHED	X								
В	SMASHED		\times							
С	BIG DIG ENERGY			\times						
D	GOONIES				\times					

48

Officials	Signature
#1 Frank Perchinig	
#2 Hamid Majd	

Monday, February 05, 2024 King

Team Responsibilities

Ensure the End OF Night (total Points, Ranking) are completed and verified

Ensure the score of each match is recorded. If no score is marked a zero will be assumed

Once sheet is handed in It will be considered final. No changes will be made

General responsibilities

No matter when a match begins, it is to end at the scheduled time.

A 4-minute warning will be given: an unfinished first game becomes a single-game match.

Take only 1 minute to change courts and begin the next match. NO EXTRA WARMUPS PLEASE

Winner of the first game of the last match takes down and stores the nets.

Team D responsibilities

Sets clock and coordinates continuation by captains

Final cleanup and lockup

Print gym package (this score sheet) and bring to the gym

Winning team responsibilities

Winner of the tier is responsible for returning the completed score sheet to the league executive via email to scores@smva.ca Please make sure any notes on the front or back of the sheet are included.

6-7	6-Team Schedule: 2-games per match							
Time Court 1 Court 2 Court 3								
7:20 - 7:50	B VS D	E VS F	A VS C					
7:52 - 8:20	A VS F	E VS B	D VS C					
8:22 - 8:50 B VS C A VS E D VS F								
8:52 - 9:20	E VS C	A VS D	B VS F					
9:22 - 9:50 D VS E C VS F A VS B								
Set clock at 26 minutes +4 minutes								
First games start at 4 points								

2 up

Team A B C D E F Running Totals Total Points Rank Week A KILLER INSTINCT B HAIKYUU SMASH C INSIDERS D DEATH FROM ABOVE E FAT AND LAZY F COBRAS											End of I	Night	
B HAIKYUU SMASH C INSIDERS D DEATH FROM ABOVE E FAT AND LAZY		Team	Α	В	С	D	Е	F	Running Totals	Total Points	Rank		
C INSIDERS D DEATH FROM ABOVE E FAT AND LAZY	А	KILLER INSTINCT	\times										
D DEATH FROM ABOVE E FAT AND LAZY	В	HAIKYUU SMASH		\times									
E FAT AND LAZY	С	INSIDERS			\times								
	D					\times							
F COBRAS	E	FAT AND LAZY					\times						
	F	COBRAS						X					

Officials	Signature
#1 Brian Sharples	
#2 Janet Matys	
#3 Nick Salawan	